YOUR NAME: _______________________________________________________

**STEP 1: Pick a style of story. (CIRCLE ONE)**

- a) Crime Caper
- b) Fairy Tale
- c) Journey Adventure
- d) Mystery
- e) Sports Story
- f) Anything else you can think of ________________________________

**STEP 2: Pick a main character.**

NAME: ___________________________________________________________

(You will be picking a character from the Scratch Library or making your own)

**STEP 3: Outline Your Story**

HOW DOES YOUR STORY BEGIN?: ______________________________________
____________________________________________________________________
____________________________________________________________________

THE FIRST CHOICE:
Choice 1: ___________________________________________________________
OR
Choice 2: ___________________________________________________________

WHAT HAPPENS IF THE READER PICKS CHOICE 1?
____________________________________________________________________

WHAT HAPPENS IF THE READER PICKS CHOICE 2?
____________________________________________________________________

(See other side for an example map of events)
YOUR STORY SHOULD START THE SAME FOR EVERYONE:

Example: Your name is Officer Batsby. It is an ordinary night on the job when you get a strange call about a crime down at the Hatter Mansion. You go to the mansion and find the door wide open and just a light on in the hallway closet.

**CHOICE:** Do you **OPEN THE CLOSET** or **CALL FOR BACK-UP**?

Your reader clicks: **OPEN THE CLOSET DOOR**

- Your character moves to the closet and the door opens.
  - A goat flies out and knocks over Officer Batsby.

  Screen changes to black.
  - Words appear that say: "Bad choice. The goats got ya."
  - Game over.

Your reader clicks: **CALL FOR BACK-UP**

- Your character moves to the phone and calls for back-up.
  - The screen says: "We'll be right there!"

  Next scene shows cop cars arriving. They say they believe the mansion is haunted. They want to enter from the back.

  **CHOICE:** Do you **GO WITH THEM** or **STAY OUTSIDE**?

Your reader clicks: **GO WITH THEM**

- Screen shows the back of the house where two men are causing trouble. You arrest them and the screen says, "YOU WIN!"

Your reader clicks: **STAY OUTSIDE**

- Screen goes black. Then an explosion appears.
  - Screen says: "Oops. Big explosion. You should have gone with them."
YOUR STORY PLANNING SHEET

YOUR STORY SHOULD START THE SAME FOR EVERYONE:
_________________________________________________________________________________________
_________________________________________________________________________________________
_________________________________________________________________________________________
_________________________________________________________________________________________

FIRST CHOICE
Do you click: ______________________ or ______________________ ?

WHAT HAPPENS ON THE SCREEN?
_________________________________________________________________________________________
_________________________________________________________________________________________
_________________________________________________________________________________________
_________________________________________________________________________________________

GAME OVER

WHAT HAPPENS ON THE SCREEN?
_________________________________________________________________________________________
_________________________________________________________________________________________
_________________________________________________________________________________________
_________________________________________________________________________________________

NEXT CHOICE
Do you click: ______________________ or ______________________ ?

WHAT HAPPENS ON THE SCREEN?
_________________________________________________________________________________________
_________________________________________________________________________________________
_________________________________________________________________________________________

GAME OVER

WHAT HAPPENS ON THE SCREEN?
_________________________________________________________________________________________
_________________________________________________________________________________________
_________________________________________________________________________________________

NEXT CHOICE
Do you click: ______________________ or ______________________ ?

WHAT HAPPENS ON THE SCREEN?
_________________________________________________________________________________________

GAME OVER

WHAT HAPPENS ON THE SCREEN?
_________________________________________________________________________________________

YOU WIN!!!